Exam. Code : 106504

1924 Subject Code :

BMM Semester—I

FLASH

Time Allowed—3 Hours]

[Maximum Marks—50

Note: There are three Sections. Section A has EIGHT questions of 2 marks each, attempt any FIVE. Section B has SEVEN questions of 5 marks each, Section C has FOUR questions of 10 marks each, attempt any two.

SECTION—A

- What is difference between .fla and .swf files? .1.
 - Give any two application of Flash in Education Industry.
 - Which are various primary drawing tools?
- What is meaning of timeline in Flash? 4.
- What is event handler? 5.
- What is embedding? 6.
- What is use of action script in Flash? 7.
- 8. What is plug-in?

SECTION-B

What is masking? Write steps to how it is done in Flash.

What is vector graphic animation?

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(Contd.)

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- How can a flash movie be made interactive?
- What is tweening? What is its use?
- Write the action script to start and stop animation.
 - 6. What do you mean by "publishing a flash movie"? How is it done?
 - Write few troubleshooting guidelines.

SECTION—C

- Write a note on various applications of Flash.
- How can we make a composite of JPEG Image, Audio and Video files ? vinc trum the
- Define streaming media. How we can make efficient streaming media in Flash?
- How flash is useful in web designing?

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